



Franklin Basketball Smith & Sons Junior Club League

VENUE/DAY/TIME:

- Term 1-3, 8 games
- Venues: Franklin Pool & Leisure Centre, 29 Franklin Rd, Pukekohe, Pukekohe High School, 14 Harris Street. Other gyms TBC when needed.

GRADES:

- Under 10
- Under 12
- Under 14
- Girls Only (U12 & U14)

GAME FORMAT:

U10's

- Clubs to supply coach who volunteers to ref/manage games
- 4 x 7 min running clock quarters, 1 mins between all quarters.
- 3x3 format. Teams of min 4, max 6.
- No Score or competition points. Round Robin only.
- *Term 1 - 2025 piloting keyhole rule*

U12's (Div 1, 2, 3)

- 4 x 8 min running clock quarters, 1 mins between all quarters.
- 4x4 format. Teams of min 6, max 8.
- Round Robin only with no competition points.
- No Free throws - 2pt awarded on a shooting foul.
- 3 second keyhole rule applies

U14's (Div 2 & 3)

- 4 x 8 min running clock quarters, 1 mins between all quarters.
- 5v5 format. Teams of min 8, max 10.
- No competition points. Round Robin only.
- 3 second keyhole rule applies

U14's (Div 1)

- 4 x 6 min stop clock quarters with shot clock.
- 1 mins between all quarters.
- Teams of min 8, max 10.
- No competition points. Round Robin only.
- 3 second keyhole rule applies

U10's Colour band Rules

There are multiple reasons as to why we have this rule in place. These rules allow for a more manageable game and if we continue to teach

1. Guarding 1 player,
2. Spacing, alongside these rules, will create a much better brand of basketball.

Note: We are piloting NO wrist bands with U10 div 1 in term 1 2025.

Rules:

- Match up players "like for like" (as best as possible coaches should try to create suitable matchups)
- These rules will be treated as any other violation in basketball & officials will be instructed on how to call these as following
- You cannot steal the ball off a player with a different band colour (only your own matchup) this includes blocking shots.
- However, you can STOP another player outside of your matchup from dribbling (get chest in front with hands up)
- If there is a violation of these rules it will be treated like a foul. In open court (side ball/baseline inbound) or blocking a shot (2pts)

It's important to be aware of what we are emphasising to our players/teams. In this age group especially, we need to be process focused vs results focused. Continue to promote the things we want to value, which is ultimately a climate of development > a climate of performance.

RULES AND REGULATIONS:

TIME OUTS:

- All junior grades are allowed 3 timeouts (1 x 30 sec in first half, 2 x 30 sec in second half) but not in the last 1 minute of the first half or last 3 minutes of the second half.

- Franklin Basketball encourages coaches not to use time outs and coach between halves as the game times are short and the clock will not stop.

GAME BALL:

- U10 & U12 & Girls Only grades use a SIZE 5 ball.
- U14 grades will use a SIZE 6 ball.
- Franklin Basketball will provide game balls.

SUBS:

- No rolling subs are to be made (exception of U10 grades). All subs through the bench at a stoppage of play. At the referee's discretion, subs may be made after a basket is scored if the person subbing has been waiting for a long period of time with no whistle.
- No substitutions in the last 1 minute of either half (unless there are stop clock rules in place for finals).

UNIFORMS:

- All teams **MUST** have the same colour uniforms with visible numbers on both front and back.
- All players **MUST** be wearing **PLAIN BLACK** shorts if no uniform shorts are provided. No large logos, a small white logo is acceptable.
- **NO** t-shirts to be worn under playing singlets, compression shirts in black only but these must be fitted compression.
- **NO** long pants to be worn in games (¾ tights are acceptable).
- **MOUTHGUARDS** are compulsory and must be worn at all times.
- Shoes must be worn in games.
- All jewellery including watches, rings and piercings must be removed before playing.

TEAMS RESPONSIBILITIES:

- Teams must register a minimum of 7 players and maximum of 12 prior to the first game.
- Manager or coach are to have signed into the ipad to tick "playing" players **before** the start of their game, ipad can be found at each scorebench of the games.
- Warm up time will be available if time allows. Max 2 mins.
- Each team **MUST** have an adult supervisor with them at all times - Coach, manager or parent.
- Each team **MUST** provide at least 1 person (2 if possible) for the score bench for their own game. Failure to do so can result in 3 competition points lost.
- Players can play **UP** from a grade below but **CANNOT** play down. Once a player plays **UP** 4 times they are to stay in the grade above for the remainder of that season.

- All players must stay upstairs while waiting for their game to start. They can make their way down to the courts no earlier than 3 min before the end of the last half.

The competitions are run in conjunction with the Official FIBA rules.

Please click on the link for more FBA Rules and Regulations
[FBA Rules & Regulations](#)

RULES FOR SCORING:

- U10 grades will be 3v3 and play 4 x 7 min quarters - 1 minute between the quarter time breaks
- U12 all grades are 4v4 on a slightly smaller length court at Pukekohe High School and play 4 x 8 minute running clock quarters with 1 minute in between quarters.
- U14 division 2 & 3 are 5v5 full court at Franklin Pool and Leisure Centre and play 4 x 8 minute running clock quarters with 1 minute in between quarters..
- U14 division 1 is 5v5 full court at Franklin Pool & Leisure Centre and play 4 x 6 minute stop clock quarters with 1 minute between quarters.
- 2 minutes warm up time if available (note the clock will not stop between warm up and the start of the game. It is the players, coaches and managers responsibility to be on the court ready for jump ball at the 8 min mark for tip off)
- Blue score clocks are on all the courts. At Franklin Pool & Leisure Centre the court 1 scoreclock runs the time for both courts 1 & 2. The blue scoreclock in court 3 runs its own time.

Your job is now done! Thank you.